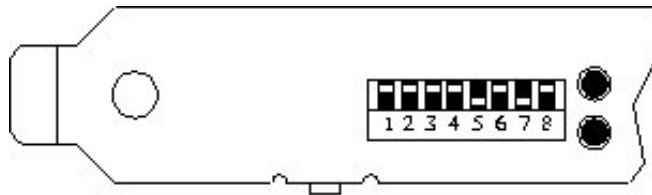


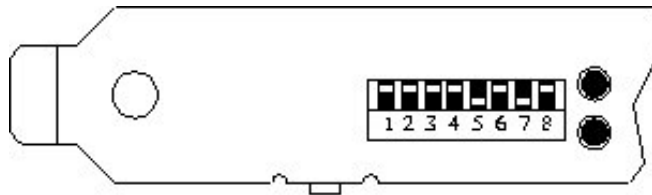
## PCX20 NODE ID CONVERSION



HEX	DEC	1	2	3	4	5	6	7	8
01	1	X							
02	2		X						
03	3	X	X						
04	4			X					
05	5	X		X					
06	6		X	X					
07	7	X	X	X					
08	8				X				
09	9	X			X				
0A	10		X		X				
0B	11	X	X		X				
0C	12			X	X				
0D	13	X		X	X				
0E	14		X	X	X				
0F	15	X	X	X	X				
10	16					X			
11	17	X				X			
12	18		X			X			
13	19	X	X			X			
14	20			X		X			
15	21	X		X		X			
16	22		X	X		X			
17	23	X	X	X		X			
18	24				X	X			
19	25	X			X	X			
1A	26		X		X	X			
1B	27	X	X		X	X			
1C	28			X	X	X			
1D	29	X		X	X	X			
1E	30		X	X	X	X			
1F	31	X	X	X	X	X			
20	32						X		
21	33	X					X		
22	34		X				X		
23	35	X	X				X		
24	36			X			X		
25	37	X		X			X		
26	38		X	X			X		
27	39	X	X	X			X		
28	40				X		X		
29	41	X			X		X		
2A	42		X		X		X		

X - switch is in the up position, turned on.  
 Node ID 0 can only be use in special situations

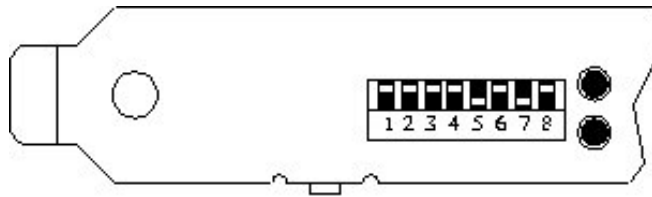
## PCX20 NODE ID CONVERSION



2B	43	X	X		X		X		
2C	44			X	X		X		
2D	45	X		X	X		X		
2E	46		X	X	X		X		
2F	47	X	X	X	X		X		
30	48					X	X		
31	49	X				X	X		
32	50		X			X	X		
33	51	X	X			X	X		
34	52			X		X	X		
35	53	X		X		X	X		
36	54		X	X		X	X		
37	55	X	X	X		X	X		
38	56				X	X	X		
39	57	X			X	X	X		
3A	58		X		X	X	X		
3B	59	X	X		X	X	X		
3C	60			X	X	X	X		
3D	61	X		X	X	X	X		
3E	62		X	X	X	X	X		
3F	63	X	X	X	X	X	X		
40	64								X
41	65	X							X
42	66		X						X
43	67	X	X						X
44	68			X					X
45	69	X		X					X
46	70		X	X					X
47	71	X	X	X					X
48	72				X				X
49	73	X			X				X
4A	74		X		X				X
4B	75	X	X		X				X
4C	76			X	X				X
4D	77	X		X	X				X
4E	78		X	X	X				X
4F	79	X	X	X	X				X
50	80					X			X
51	81	X				X			X
52	82		X			X			X
53	83	X	X			X			X
54	84			X		X			X
55	85	X		X		X			X

X - switch is in the up position, turned on.  
Node ID 0 can only be use in special situations

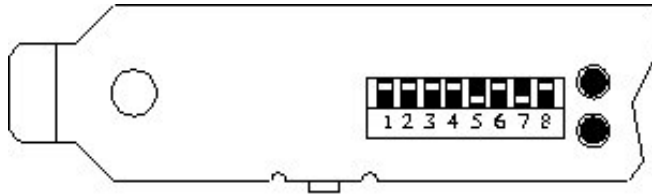
## PCX20 NODE ID CONVERSION



56	86		X	X		X		X	
57	87	X	X	X		X		X	
58	88				X	X		X	
59	89	X			X	X		X	
5A	90		X		X	X		X	
5B	91	X	X		X	X		X	
5C	92			X	X	X		X	
5D	93	X		X	X	X		X	
5E	94		X	X	X	X		X	
5F	95	X	X	X	X	X		X	
60	96						X	X	
61	97	X					X	X	
62	98		X				X	X	
63	99	X	X				X	X	
64	100			X			X	X	
65	101	X		X			X	X	
66	102		X	X			X	X	
67	103	X	X	X			X	X	
68	104				X		X	X	
69	105	X			X		X	X	
6A	106		X		X		X	X	
6B	107	X	X		X		X	X	
6C	108			X	X		X	X	
6D	109	X		X	X		X	X	
6E	110		X	X	X		X	X	
6F	111	X	X	X	X		X	X	
70	112					X	X	X	
71	113	X				X	X	X	
72	114		X			X	X	X	
73	115	X	X			X	X	X	
74	116			X		X	X	X	
75	117	X		X		X	X	X	
76	118		X	X		X	X	X	
77	119	X	X	X		X	X	X	
78	120				X	X	X	X	
79	121	X			X	X	X	X	
7A	122		X		X	X	X	X	
7B	123	X	X		X	X	X	X	
7C	124			X	X	X	X	X	
7D	125	X		X	X	X	X	X	
7E	126		X	X	X	X	X	X	
7F	127	X	X	X	X	X	X	X	
80	128								X

X - switch is in the up position, turned on.  
Node ID 0 can only be use in special situations

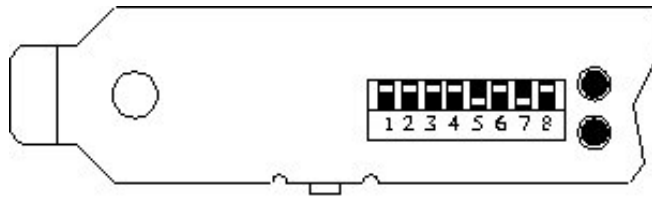
## PCX20 NODE ID CONVERSION



81	129	X							X
82	130		X						X
83	131	X	X						X
84	132			X					X
85	133	X		X					X
86	134		X	X					X
87	135	X	X	X					X
88	136				X				X
89	137	X			X				X
8A	138		X		X				X
8B	139	X	X		X				X
8C	140			X	X				X
8D	141	X		X	X				X
8E	142		X	X	X				X
8F	143	X	X	X	X				X
90	144					X			X
91	145	X				X			X
92	146		X			X			X
93	147	X	X			X			X
94	148			X		X			X
95	149	X		X		X			X
96	150		X	X		X			X
97	151	X	X	X		X			X
98	152				X	X			X
99	153	X			X	X			X
9A	154		X		X	X			X
9B	155	X	X		X	X			X
9C	156			X	X	X			X
9D	157	X		X	X	X			X
9E	158		X	X	X	X			X
9F	159	X	X	X	X	X			X
A0	160						X		X
A1	161	X					X		X
A2	162		X				X		X
A3	163	X	X				X		X
A4	164			X			X		X
A5	165	X		X			X		X
A6	166		X	X			X		X
A7	167	X	X	X			X		X
A8	168				X		X		X
A9	169	X			X		X		X
AA	170		X		X		X		X
AB	171	X	X		X		X		X

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Node ID 0 can only be use in special situations

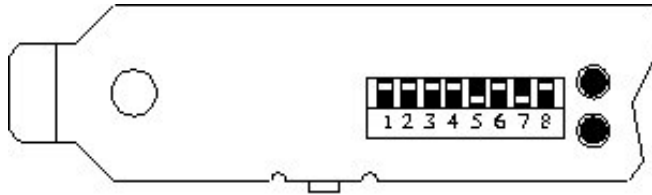
## PCX20 NODE ID CONVERSION



AC	172			X	X		X		X
AD	173	X		X	X		X		X
AE	174		X	X	X		X		X
AF	175	X	X	X	X		X		X
B0	176					X	X		X
B1	177	X				X	X		X
B2	178		X			X	X		X
B3	179	X	X			X	X		X
B4	180			X		X	X		X
B5	181	X		X		X	X		X
B6	182		X	X		X	X		X
B7	183	X	X	X		X	X		X
B8	184				X	X	X		X
B9	185	X			X	X	X		X
BA	186		X		X	X	X		X
BB	187	X	X		X	X	X		X
BC	188			X	X	X	X		X
BD	189	X		X	X	X	X		X
BE	190		X	X	X	X	X		X
BF	191	X	X	X	X	X	X		X
C0	192							X	X
C1	193	X						X	X
C2	194		X					X	X
C3	195	X	X					X	X
C4	196			X				X	X
C5	197	X		X				X	X
C6	198		X	X				X	X
C7	199	X	X	X				X	X
C8	200				X			X	X
C9	201	X			X			X	X
CA	202		X		X			X	X
CB	203	X	X		X			X	X
CC	204			X	X			X	X
CD	205	X		X	X			X	X
CE	206		X	X	X			X	X
CF	207	X	X	X	X			X	X
D0	208					X		X	X
D1	209	X				X		X	X
D2	210		X			X		X	X
D3	211	X	X			X		X	X
D4	212			X		X		X	X
D5	213	X		X		X		X	X
D6	214		X	X		X		X	X

X - switch is in the up position, turned on.  
Node ID 0 can only be use in special situations

## PCX20 NODE ID CONVERSION



D7	215	X	X	X		X		X	X
D8	216				X	X		X	X
D9	217	X			X	X		X	X
DA	218		X		X	X		X	X
DB	219	X	X		X	X		X	X
DC	220			X	X	X		X	X
DD	221	X		X	X	X		X	X
DE	222		X	X	X	X		X	X
DF	223	X	X	X	X	X		X	X
E0	224						X	X	X
E1	225	X					X	X	X
E2	226		X				X	X	X
E3	227	X	X				X	X	X
E4	228			X			X	X	X
E5	229	X		X			X	X	X
E6	230		X	X			X	X	X
E7	231	X	X	X			X	X	X
E8	232				X		X	X	X
E9	233	X			X		X	X	X
EA	234		X		X		X	X	X
EB	235	X	X		X		X	X	X
EC	236			X	X		X	X	X
ED	237	X		X	X		X	X	X
EE	238		X	X	X		X	X	X
EF	239	X	X	X	X		X	X	X
F0	240					X	X	X	X
F1	241	X				X	X	X	X
F2	242		X			X	X	X	X
F3	243	X	X			X	X	X	X
F4	244			X		X	X	X	X
F5	245	X		X		X	X	X	X
F6	246		X	X		X	X	X	X
F7	247	X	X	X		X	X	X	X
F8	248				X	X	X	X	X
F9	249	X			X	X	X	X	X
FA	250		X		X	X	X	X	X
FB	251	X	X		X	X	X	X	X
FC	252			X	X	X	X	X	X
FD	253	X		X	X	X	X	X	X
FE	254		X	X	X	X	X	X	X
FF	255	X	X	X	X	X	X	X	X

X - switch is in the up position, turned on.  
Node ID 0 can only be use in special situations